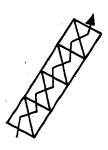


FOR TRIANGLE, ELECTRIC CURRENTS ARE CALCULATED FROM VERTEXES TO OPPOSITE SIDE DIRECTIONS



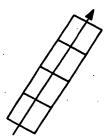
FOR QUADRILATERAL, ELECTRIC CURRENTS IN OPPOSITE SIDE DIRECTIONS ARE CALCULATED

FIG. 1 PRIOR ART



FOR TRIANGLE, ELECTRIC CURRENT FLOWS UNEVENLY, AND PROPAGATION DELAY OCCURS
(ANALYSIS ACCURACY: LOW)

FIG. 2A PRIOR ART



FOR QUADRILATERAL, ELECTRIC CURRENT SMOOTHLY FLOWS (ANALYSIS ACCURACY: HIGH)

FIG. 2B PRIOR ART

TUDE ARRACHUE

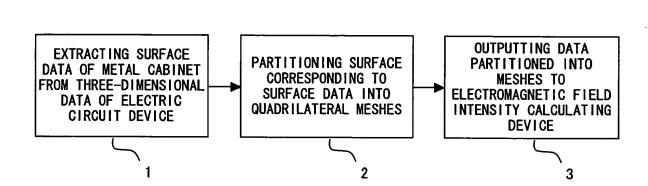
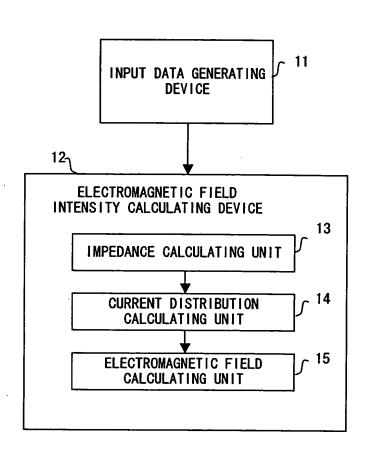
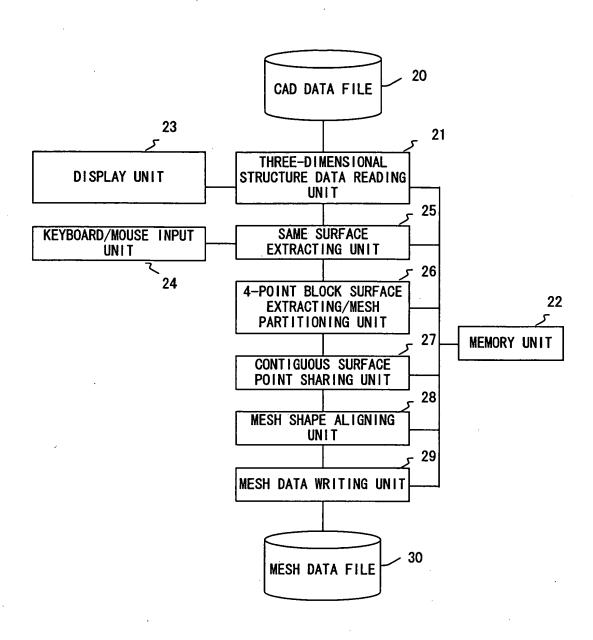


FIG. 3



F I G. 4



F I G. 5

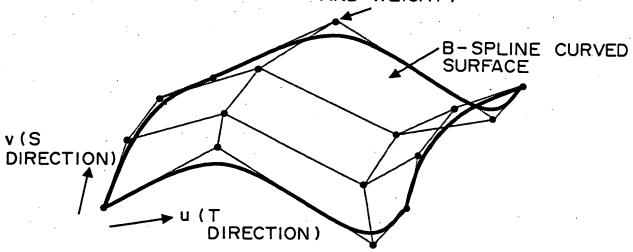


FIG. 6

NAME ENTITY ID K1 K2 M1 M2 PROP1 PROP2 PROP3 PROP4 PROP5 S(-M1)	SUMMARY SURFACE NUMBER OF B-SPLINE CURVED SURFACE SUPERSCRIPT OF TOTAL SUM SYMBOL IN S DIRECTION SUPERSCRIPT OF TOTAL SUM SYMBOL IN T DIRECTION ORDER OF BASE FUNCTION ORDER OF BASE FUNCTION PARAMETER 1 INDICATING STATE OF CURVED SURFACE PARAMETER 2 INDICATING STATE OF CURVED SURFACE PARAMETER 3 INDICATING STATE OF CURVED SURFACE PARAMETER 4 INDICATING STATE OF CURVED SURFACE PARAMETER 5 INDICATING STATE OF CURVED SURFACE PARAMETER 5 INDICATING STATE OF CURVED SURFACE NOT SEQUENCE VALUE IN S DIRECTION
T (-M2)  W (0, 0)	NOT SEQUENCE VALUE IN T DIRECTION WEIGHT
X (0, 0) Y (0, 0) Z (0, 0)	SPATIAL COORDINATE VALUE OF EACH CONTROL POINT(X) SPATIAL COORDINATE VALUE OF EACH CONTROL POINT(Y) SPATIAL COORDINATE VALUE OF EACH CONTROL POINT(Z)
U (0) U (1) V (0) V (1)	START VALUE IN S DIRECTION END VALUE IN S DIRECTION START VALUE IN T DIRECTION END VALUE IN T DIRECTION

F I G. 7

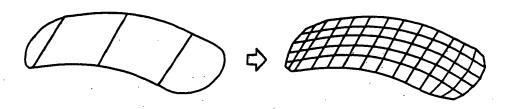
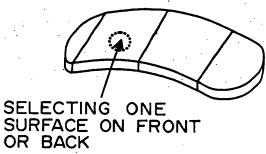


FIG. 8







SAMÉ SURFACE AS SELECTED SURFACE

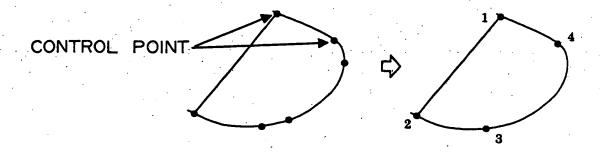


FIG. 10

TOUS/EST OICSON

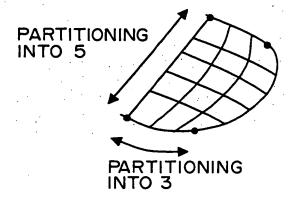


FIG. 11

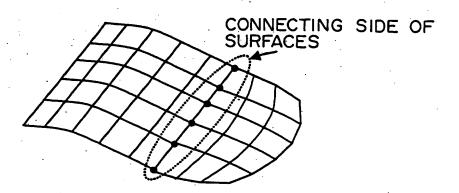
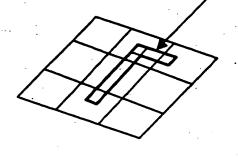
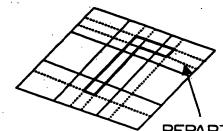


FIG. 12

DRAFTSMAN

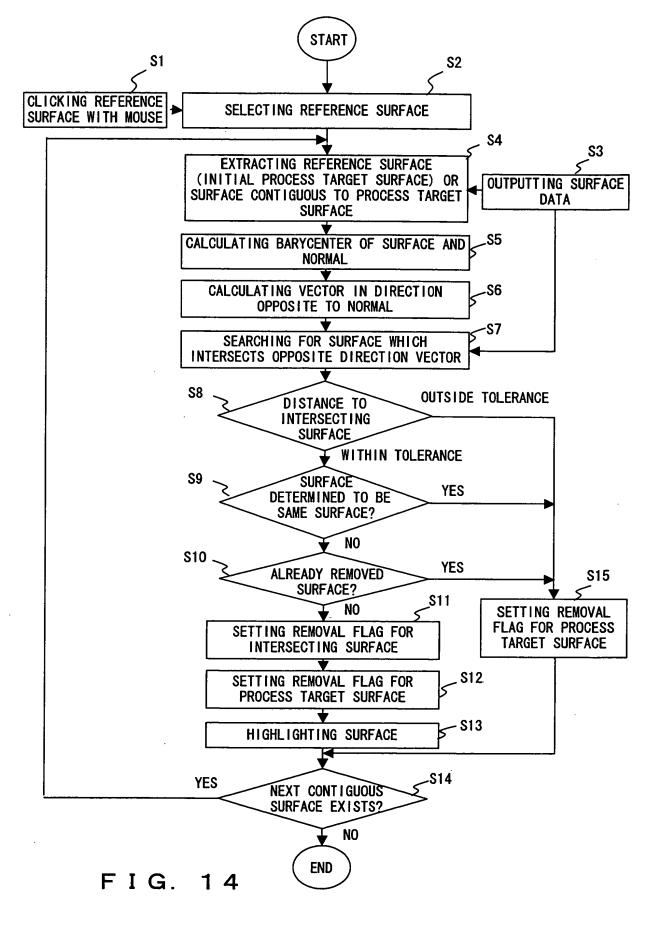
SURFACES OF DIFFERENT MATERIALS





REPARTITIONING MESHES IN DOTTED LINE PORTIONS

DIRTH



SELECTING REFERENCE SURFACE



SURFACE DETERMINED TO BE SAME SURFACE AS REFERENCE SURFACE

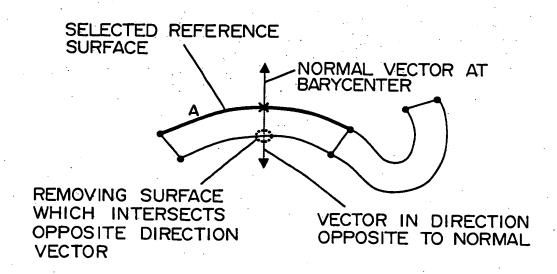


FIG. 16

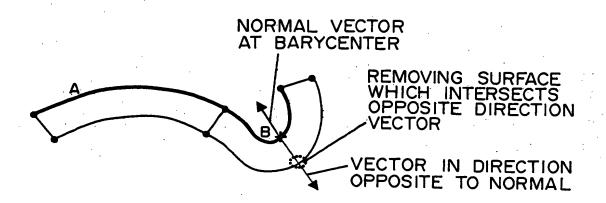
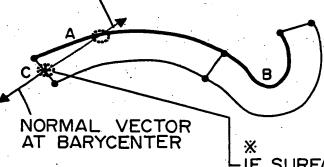


FIG. 17

VECTOR IN DIRECTION OPPOSITE TO NORMAL



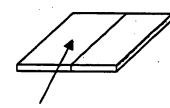
-IF SURFACE INTERSECTING
OPPOSITE DIRECTION VECTOR IS
SURFACE WHICH HAS ALREADY
DETERMINED TO BE SAME
SURFACE, SIDE C ITSELF IS
REMOVED

SURFACES A AND B ARE FINALLY DETERMINED TO BE SAME SURFACE

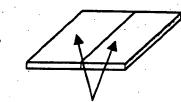
NORMAL VECTOR AT BARYCENTER

SURFACE INTERSECTING OPPOSITE DIRECTION VECTOR IS SURFACE WHICH HAS ALREADY BEEN REMOVED, SIDE D ITSELF IS REMOVED

VECTOR IN DIRECTION OPPOSITE TO NORMAL



SELECTING REFERENCE SERFACE



SURFACE DETERMINED TO BE SAME SURFACE AS REFERENCE SURFACE

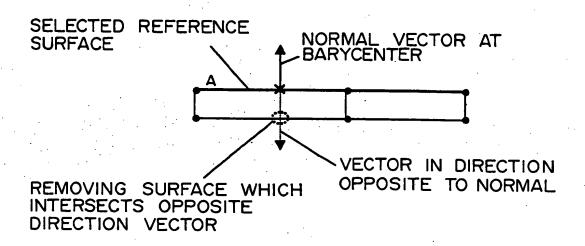


FIG. 21

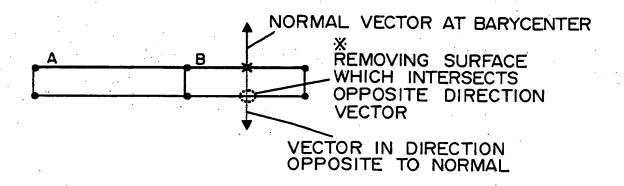


FIG. 22



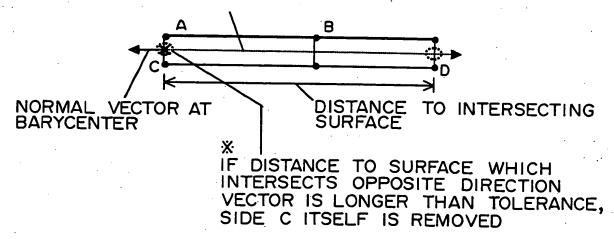


FIG. 23

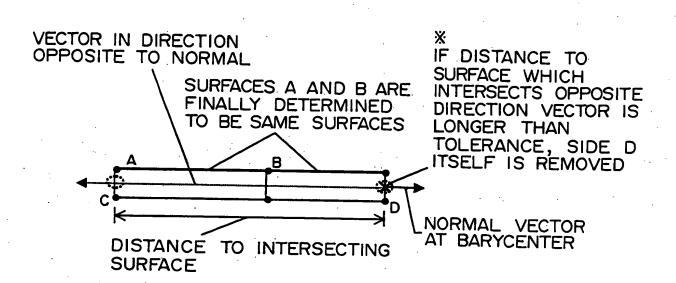


FIG. 24

**START** 

FIG. 25

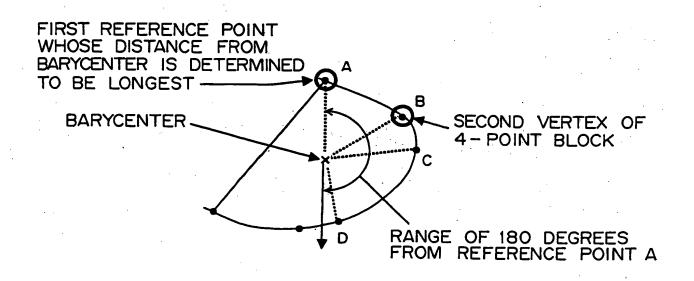


FIG. 26

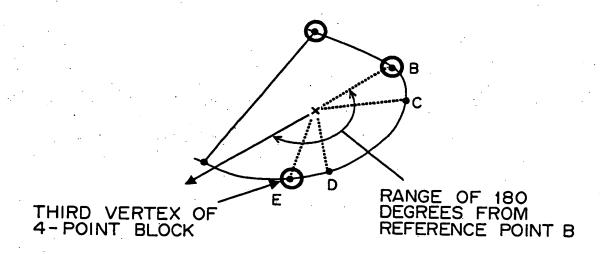


FIG. 27

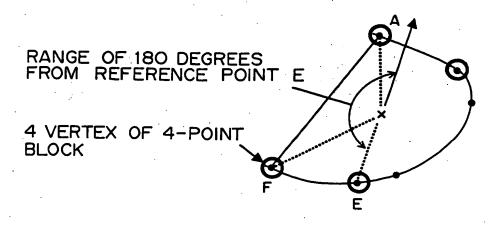
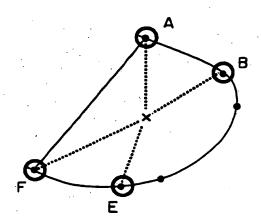


FIG. 28



O 4 CIRCLED POINTS FINALLY REMAIN

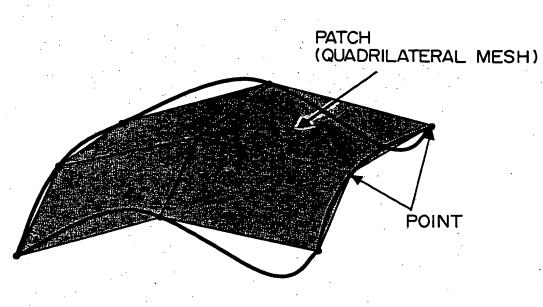


FIG. 30

APPROVED O.G. FIG.

BY CLASS SUBCLASS

DRAFTSMAN

## COORDINATE SPECIFICATION DATA OF POLYGON VERTEX: \$point

## SPECIFICATION DATA OF POLYGON CONFIGURING POINT: \$patch

```
<KEYWORD - STATEMENT>
     $patch
<DATA - STATEMENT>
    Patch no.
                PATCH NUMBER
    Point 1
                POINT NUMBER WHICH BECOMES FIRST CONFIGURING POINT OF PATCH
    Point 2
                POINT NUMBER WHICH BECOMES SECOND CONFIGURING POINT OF PATCH
    Point 3
                POINT NUMBER WHICH BECOMES THIRD CONFIGURING POINT OF PATCH
    Point 4
                POINT NUMBER WHICH BECOMES FOURTH CONFIGURING POINT OF PATCH
<DESCRIPTION EXAMPLE>
     $patch.
         10
                11
                      12
                            13
```

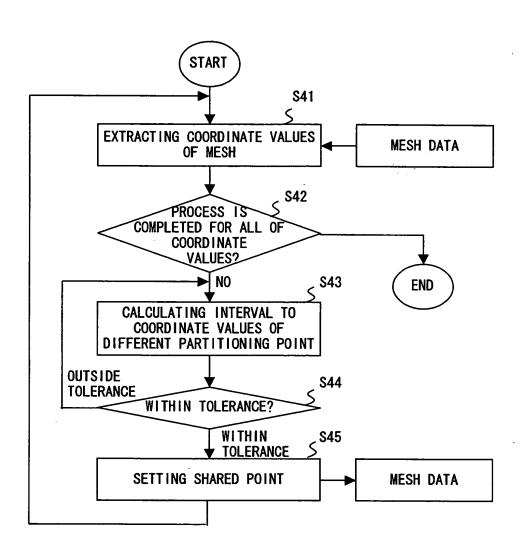


FIG. 32

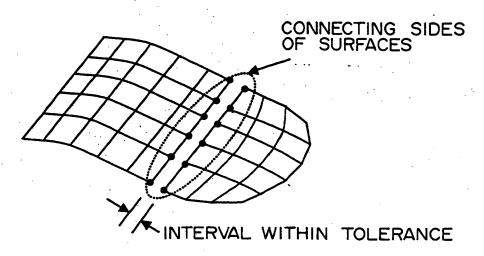


FIG. 33

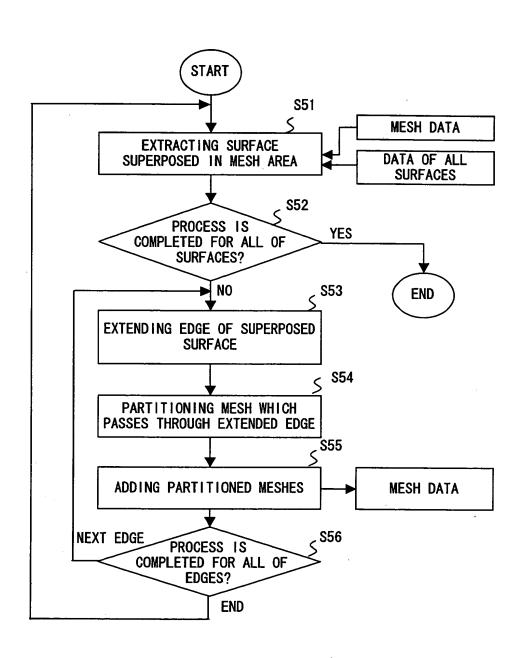


FIG. 34

DRAFTSMAN

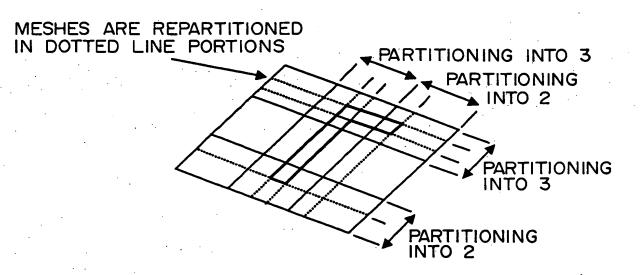


FIG. 35

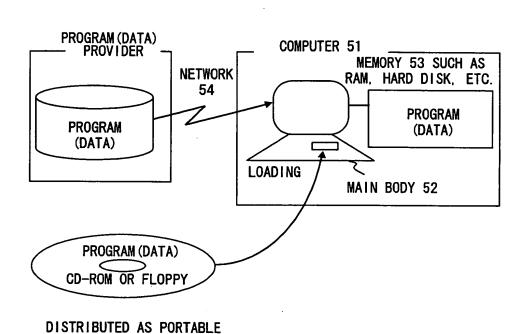


FIG. 36

STORAGE MEDIUM 55